

PARANOIA Bot Character Sheet

Name VLAD (Vent Light And Duct bot) Secret Society Methanolics Anonymous
 Service Group HPD & MC
 Player Kyle Acct/Password vladbot / splitlip

Base Components

Chassis Size Tiny Bump/Macho 0
 Base Armor P1 Stability +4
 # of Circuits 3 Max # 3

Hands Dex Str Enhancements
Human hnd 4 0 (left hand)
Human hnd 1 0 (right hand)

Feets Move Agility Accessories
6 tiny legs sprint +1 electromagnetic grips

Power Supply Macho Bonus Duration
Battery 0 Couple Hours or so
Power Cord 0 While plugged in

Input Device Surveillance Notes
Radio Receiver 0 standard equipment
Audio Receiver 0 standard equipment
Video sensor 1 w/color & microscopic

Output Device Notes
Radio Transmitter standard equipment
Voice Synthesizer
Headlights always lit in direction of last movement
Standard Outlet for plugging in tools or other bots

Other Peripherals

Peripheral Notes
Small storage space Big enough for a pistol or maybe a few cassette tapes
Small scrubber/polisher On extendable arm (up to 2 meters)

Weapon Skill Type Damage
Laser pistol (RED barrels) 5 L 8
Power drill 7 I 7

Armor Type Rating
Hardened Chassis for occassional falls P2 I2

Memory and Software

RAM Sectors 8 ROM Sectors 12
 Data Transfer Media Read/Write cassette drive

Software	Explanation/Notes
<u>Rat Tracker</u>	<u>Size 3: Hunting small creatures (ROM)</u>
<u>Fix-It-Now</u>	<u>Size 5: General Maintenance program (ROM)</u>
<u>Swashbuckler</u>	<u>Size 6: Identify common mold, spores and fungi from Complex hygiene facilities</u>
<u>Blast Off</u>	<u>Size 4: A laser combat utility (ROM)</u>
<u>Laser 8.3</u>	<u>Size 8: A laser combat utility</u>
<u>Collating Mark III</u>	<u>Size 3: Full office skills package</u>
<u>sQrlanget1.362</u>	<u>Size 3: toilet run floo un skrlst on--NO UP!</u>

Circuit Configuration

Circuit	Assigned Peripherals
<u>1</u>	<u>Left hand:radio:headlight:eyes</u>
<u>2</u>	<u>Right hand:battery:scrubber:cassette drive</u>
<u>3</u>	<u>Legs:power cord: outlet:ears:voice</u>

Equipment

Basic toolkit (all clipped on)
Laser pistol
2 extra RED barrels
Cassettes with all listed software

Notes

Faulty wiring and second rate memory circuits. VLAD tends to fitz and spark and short circuit a lot.

Personality module: Swashbuckling Shakespearian Overactor.

Radio Controller: the team's robotics officer has this. Consists of virtual goggles to see through VLAD's eyes, a joystick for movement, and a virtual glove to control VLAD's right hand. VLAD's left hand and voice are always free.

Scrambled Asimovs: 5-3-2-4-1 (Self preservation, protect citizens, obey the Computer, obey citizens, protect the Computer).

You are VLAD, a loyal bot in service to the Computer.

VLAD is a maintenance bot from HPD&MC. VLAD stands for Vent Light And Duct. It's usual work involves cleaning, maintenance and minor repair of some of the harder to reach areas of DOA Sector.

VLAD is a very small bot with six little spider-like legs. The legs have magnetic feet for walking on walls and ceilings. These are electromagnets which VLAD can turn on and off at will. It also has to small arms with human-like hands. The left hand is extremely dextrous and does most of the work. It's last arm is an extendable scrubber/polisher attachment.

Some drawbacks: VLAD is mounted with eight headlights all pointing in different directions. One (and only one) light will always be lit and it will always be in the direction that VLAD last moved.

VLAD is riddled with cheap wiring. He tends to fitz, spark, and short out quite a bit.

VLAD has a personality module--that of a swashbuckling, Shakespearian overactor.

VLAD's Asimov circuits are out of order.

Worst of all, though, is the remote control unit. VLAD comes equipped with a joystick, virtual glove and set of virtual goggles. The joystick controls VLAD's movement (forward, back, turn left, turn right). The virtual glove gives the user complete control over VLAD's right hand. The goggles allow the user to see and hear through VLAD's peripherals. Even when remote controlled, VLAD always has use of his left hand and his voice.

VLAD belongs to the secret society of Methanolics Anonymous. MAers believe that the only thing that

makes humans superior to bots is the ability to feel emotion. Therefore, MAers strive always to be emotional. They never actually feel any emotion (they are, after all, still bots), but but they'll act it up like crazy. Those of the highest rank are those who display the most convincing emotion (which must include justification for the emotion). To aid them in their quest, someone once found that if straight methanol is dumped over a bot brain, the bot experiences an altered state of consciousness, (like being drunk). It's not emotion, per se, but most MAers agree that it's a step closer, and they are always looking for new stuff to get high on.

Secret recognition signal: When a Methanolics Anonymous member wishes to identify itself to other members, it will use any sentence that contains the word "acting." The counter-sign is for other members present to then use the word "brilliant" in a sentence. Finally, as a counter-counter-sign, the first bot will then simply say "thank you."